

## Wind and Weather





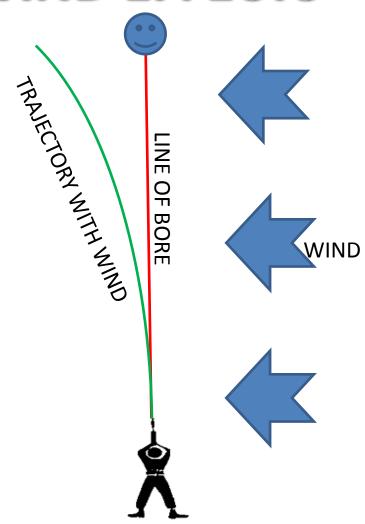
### Wind

- ➤ Wind has the greatest <u>VARIABLE</u> effect on ballistic trajectories
- > Elements of wind effects
  - ➤ The time the projectile is exposed to the wind (DISTANCE to target)
  - > Direction the wind is blowing
  - Velocity of the wind





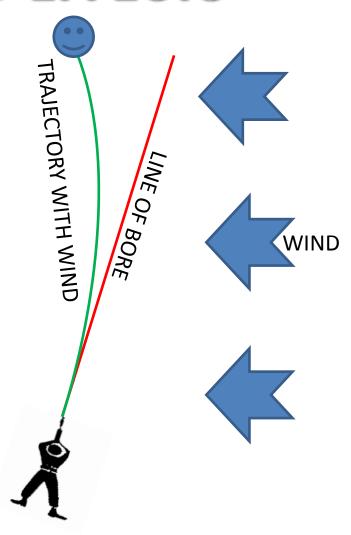
### WIND EFFECTS







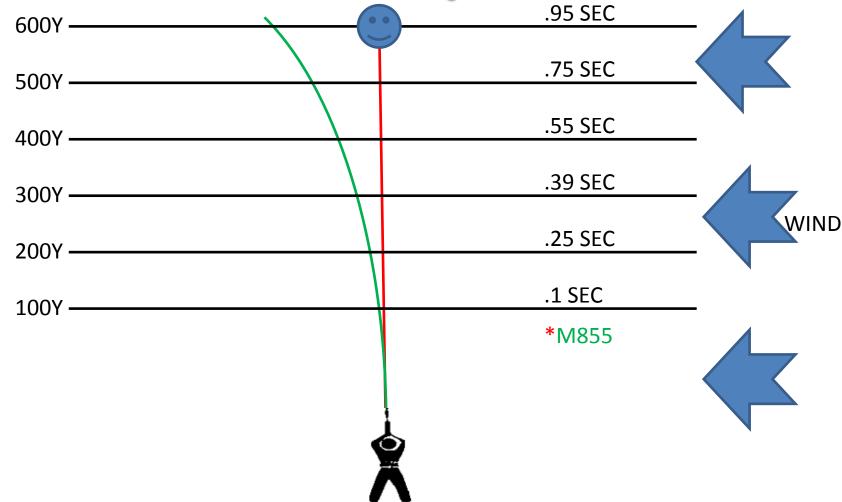
### WIND EFFECTS







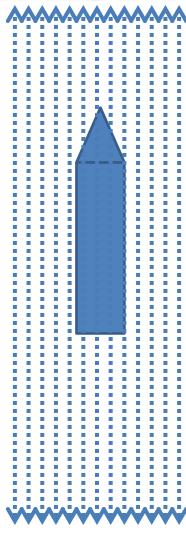
### DISTANCE TO TARGET/TIME OF FLIGHT





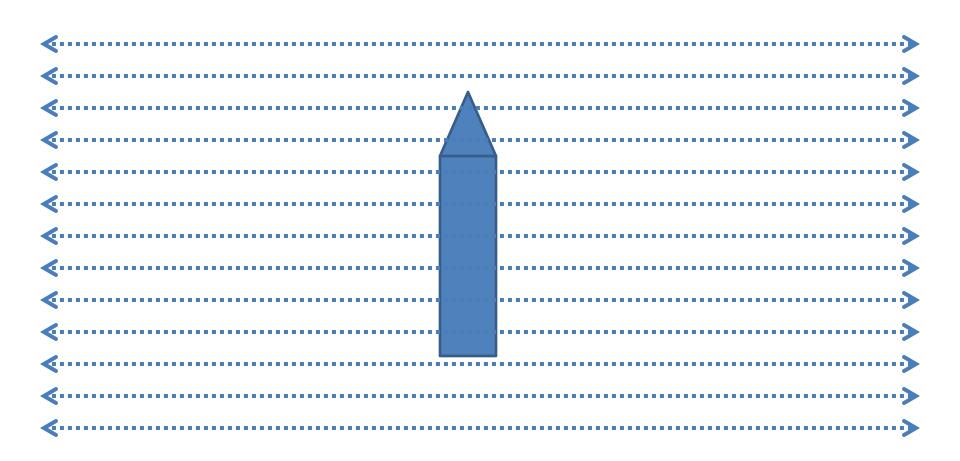


### NO VALUE WIND





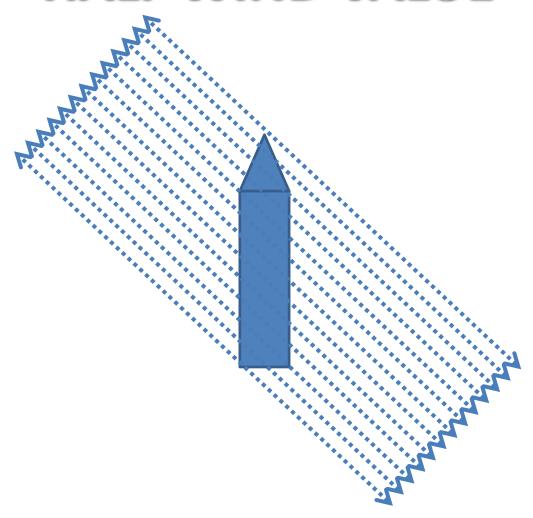
### **FULL VALUE WIND**





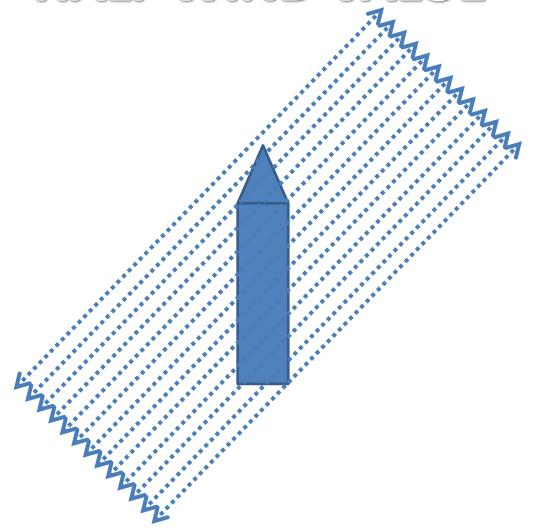


### HALF WIND VALUE











### WIND ESTIMATION

- > Utilize wind indicators between shooter and target
- > Things to determine
  - > Velocity
  - Direction



### WIND ESTIMATION

- Wind Indicators
  - > Felt on skin
  - > Foliage movement
  - > Debris and dust movement
  - Mirage



### WIND ESTIMATION QUANTIFIED

- 0-3 mph Hardly felt, but smoke drifts
- 3-5 mph Felt lightly on the face
- 5-8 mph Keeps leaves in constant movement
- 8-12 mph Raises dust and loose paper
- 12-15 mph Causes small trees to sway



### LEARNING TO READ WIND

- > Use of Kestrel or other anemometer
- > Study previous shots
- > Watch trajectory through spotting scope





### Wind Formula for 5.56mm

Range(meters) X Velocity(MPH) = MOA of Drift

7

**Example** 

 $\frac{4(00) \text{ meters X 7 mph}}{4(00) \text{ meters X 7 mph}} = 4 \text{ MOA or } 16$ "

7



### Wind Formula Work Sheet

Range(meters) X Velocity(MPH)

= MOA of Drift

7

1) 300m @ 10mph	4.28 (round to 4 MOA)		
2) 500m @ 7mph	5 MOA		
3) 600m @ 15mph	12.85 (round to 13 MOA)		
4) 400m @ 20mph	11.42(round to 11 MOA)		
5) 100m @ 14mph	2 MOA		



# Wind Formula Work Sheet For <u>half value</u> wind

Range(meters) X Velocity(MPH) = MOA of Drift ÷ 2

7

1) 300m @ 10mph	4.28 (round to 4 MOA) ÷ 2 = 2 MOA
2) 500m @ 7mph	5 MOA ÷ 2 = 2.5 MOA
3) 600m @ 15mph	12.85 (round to 13 MOA) ÷ 2 = 6.5 MOA
4) 400m @ 20mph	11.42(round to 11 MOA) ÷ 2 = 5.5 MOA
5) 100m @ 14mph	2 MOA ÷ 2 = 1 MOA



### USING WIND EFFICIENTLY

1. ESTIMATE MAX AND MIN WIND VELOCITIES

2. ESTIMATE VALUE OF WIND

3. CALCULATE WIND HOLDS FOR MAX AND MIN

4. AS CONDITIONS VARY, ADJUST HOLD BY REFERENCING MAX AND MIN





### **ZEROING IN WIND**

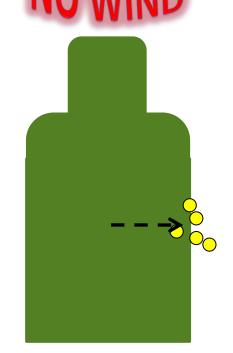
Zeroing at 300 meters in windy conditions.

Shooting the next day with the same zero but with NO wind blowing.





This applies to zeroing at distance. Not 25 meters.





### WEATHER

#### **TEMPERATURE**

DISTANCE	30 DEG F	100 DEG F
200M	6.4	6.1
300M	0	0
400M	-17	-15.6
500M	-48.4	-43.7
600M	-99.6	-88.3

### **ALTITUDE/AIR DENSITY**

DISTANCE	0' ELEV	6000' ELEV
200M	6.3	5.6
300M	0	0
400M	-16.4	-14.2
500M	-46.2	-39
600M	-94.3	-77.3





### **ZEROING IN WINDY CONDITIONS**

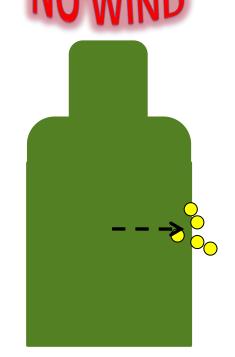
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Questions?